

# Tools for Materials Science - Challenge n°7 - 40'

# **UV Filtering Materials**

The sun radiates energy in a wide range of wavelengths, most of which are invisible to human eyes. The shorter the wavelength, the more energetic the radiation, and the greater the potential for harm. Ultraviolet (UV) radiation that reaches the Earth's surface is in wavelengths between 290 and 400 nm; namely UV-A and UV-B:

- UVA: 400 nm 320 nm
- UVB: 320 nm 290 nm
- UVC: 290 nm 100 nm

CAUTION!!!

Since the mid-1970s, human activities have been changing the chemistry of the atmosphere in a way that reduces the amount of ozone in the stratosphere (the layer of atmosphere ranging from about 11 to 50 km in altitude). This means that more ultraviolet radiation can pass through the atmosphere to the Earth surface, particularly during certain periods of the year.

Besides health concerns, in everyday life fabrics and paper become brittle, fade in colour, or turn yellow when exposed to sunlight. Those changes are mainly due to exposure to the UV-light in solar radiation. Last but not least Space exploration also calls for new materials able to filter strong UV radiation.

> UV beam !!! -> USE the yellow/brown UV filters to fix on top of glasses ! ->Do NOT stare at the UV source ! -> Always close the box BEFORE turning the UV on !

- 1. <u>Sensor Calibration</u>: On the desk you see two sensors:
  - one UVB Vernier sensor to use with Logger Pro software;
  - one UVM30A sensor to use with Arduino
  - The UVB Sensor is an ultraviolet light sensor that responds primarily to UVB radiation (approximately 290 to 320 nm). It is ideal for experiments using sunlight as your UV source
  - The UVA Sensor is an ultraviolet light sensor that responds primarily to UVA radiation (approximately 320 to 390 nm). This sensor is ideal for experiments using UV lamps.

See the picture below for details on how to connect the sensor to Arduino.

Before testing samples about their UV filtering properties, we want to

make

sure that our cheap UV sensor is well calibrated and working correctly.

Therefore we will compare and graph the values read by the two sensors versus distance from the UV source (namely a UV bulb lamp).

With the UV filter on <sup>1</sup>you should get the minimum value for the signal (is it really zero?).

<sup>1</sup> It's a special glass UV filter

pag. 1 Funded by EU under the Erasmus+ KA2 grant N° 2014-1-IT02-KA201-003604\_1. This work is licensed under a <u>Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License</u>





- 2. <u>Testing samples</u> Once calibration is over insert the sensor UVM30A in the wooden box on the desk at the opposite end to the UV lamp. In the middle you will put the samples to test their UV filtering level. Here's a list of possible samples to test:
  - 1) UV sun glasses or filters to apply to the glasses
  - 2) T-shirt: "normal"
  - 3) T-shirt: anti UV
    - [Compare the last two results: any difference?]
  - 4) Glass: normal
  - 5) Glass: quartz
    - [Compare the last two results: any difference?]
  - 6) Plexiglass: "normal"
  - 7) Plexiglass: anti UV (different kinds included the IR filtering one) [Compare the last two results: any difference?]
  - 8) Photoluminescent (Fluorescent) plastic
  - 9) Sun screen cream protective factor: 10 (on plexiglass or plastic sheet)
  - 10) Sun screen cream protective factor: 50 (on plexiglass or plastic sheet) [Compare the last two results: any difference?]

OUTPUT WANTED:

-> Comparison data (Table 1) and graph for calibration of the two sensors.

-> Percent of incident UV transmitted by each sample (Table 2)

pag. 2 Funded by EU under the Erasmus+ KA2 grant N° 2014-1-IT02-KA201-003604\_1. This work is licensed under a <u>Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License</u>





Answer sheet

GROUP N°\_\_\_\_\_

# Ch.7 --- UV Filtering Materials

Table 1 Calibration.

Distance	Intensity of UV measured		
from UV source	UVB Vernier sensor	UVM30A sensor	
Unit:	Unit:	Unit:	

Report on a graph each point individuated by the couple of corresponding measures of UV-intensity made with the 2 sensors and draw the calibration curve.

#### Table 2 Testing

	Intensity of UV measured		% UV transmitted
Sample Tested	l₀ <u>without</u> the filter	<b>ا <u>with</u> the filter</b>	= I / I <sub>0</sub> x 100
	Unit:	Unit:	%
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			

pag. 3 Funded by EU under the Erasmus+ KA2 grant N° 2014-1-IT02-KA201-003604\_1. This work is licensed under a <u>Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License</u>





## Teacher's notes

#### **Technical notes:**

- 1: Calibration You may also want to go outside and compare the readings.
- **2: Testing** While testing you may also want to roughly calibrate the UV sensitive beads (see picture) correlating their colour intensity to the reading in mV.

#### **Organizational notes:**

• Each student will keep a copy of the students' sheet but the group will collectively fill in the answer sheet and give it over to the teacher in charge at the end of the lab.

## Correction grid

Question or	Note	Max. score
Request		
Table 1	1 point for each experimental data (for both sensor) of UV-intensity versus distance in table and/or for each point in the calibration graph	10
Table 2	1 point for each sample correctly tested	10

#### Key to Answer

#### Result of testing of the Sample:

We use this experiment to collect data to confirm some expected result:

- 1) UV sun glasses or filters to apply to the glasses
- 2) T-shirt: "normal"
- 3) T-shirt: anti UV

[Compare last two results: any difference? It should ! Someone says that wet T-shirt better protect from UV: it could be tested by this experiment]

- 4) Glass: normal
- 5) Glass: quartz

[Compare last two results: any difference? It should !]

- 6) Plexiglass: "normal"
- 7) Plexiglass: anti UV (different kinds included the IR filtering one) [Compare last two results: any difference? It should !]
- 8) Photoluminescent (Fluorescent) plastic
- 9) Sun screen cream protective factor: 10 (on plexiglass or plastic sheet)
- 10) Sun screen cream protective factor: 50 (on plexiglass or plastic sheet) [Compare last two results: any difference? It should !]







Tools for Materials Science – Chall. 7

## **Technical Specification**

UVM-30A has a wide spectral range of 200nm-370nm. The module outputs electrical signal which varies with the UV intensity in an almost linear way (two lines: 1-200 and >200).

On the right measurements taken outdoor at different hours of the day.

Table Source: Wikipedia-<br/>https://en.wikipedia.org/wiki/Ultraviolet.Image: Construction of the set option is NOT the indoor<br/>testing as black light emits in UVA, whose range is not totally covered by the sensor.



#### Wavelength Photon energy (eV, Name Abbreviation Notes / alternative names (nm) aJ) 3.10-3.94, Ultraviolet A UVA 315-400 Long-wave, black light, not absorbed by the ozone laver 0.497-0.631 3.94-4.43, Ultraviolet B UVB 280-315 Medium-wave, mostly absorbed by the ozone layer 0.631-0.710 4.43-12.4. Short-wave, germicidal, completely absorbed by the ozone layer and Ultraviolet C UVC 100-280 0.710-1.987 atmosphere

Moreover some of the most interesting materials, included the anti UV Tshirt (do they really work? How?) in real life are mainly exposed to sunlight rather than artificial light and they are intended to bock the UV contained within solar radiation.

Below the basic Code for UVM-30A connected to Arduino.

```
/*
# This Sample code is for testing the UV Sensor .
#Connection:
    VCC-5V
    GND-GND
    OUT-Analog pin 0
*/
voidsetup()
ł
  Serial.begin(9600);// open serial port, set the baud rate to 9600 bps
}
voidloop()
ł
  intsensorValue;
  sensorValue = analogRead(0);//connect UV sensors to Analog 0
  Serial.println(sensorValue);//print the value to serial
  delay(200);
}
```

#### References

Wikipedia (<u>https://it.wikipedia.org/wiki/Radiazione\_ultravioletta</u>)

- Vernier (<u>http://www.vernier.com/products/sensors/uv-sensors/uvb-bta/</u>)
- UVM30A (<u>https://sites.google.com/site/myterrarium23/domotique/uvm-30a-uva-uvb-sensor</u>)

pag. 5 Funded by EU under the Erasmus+ KA2 grant N° 2014-1-IT02-KA201-003604\_1. This work is licensed under a <u>Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License</u>



5



- UV INDEX (<u>https://it.wikipedia.org/wiki/Indice\_UV</u>)
- SunBurn Map (<u>http://sunburnmap.com</u>)

#### Where to buy

- UV beads on Amazon or
- UV filter see plexishop or
- Anti UV Tshirt see Amazon (wide variety of costs)
- UVM-30A 15 euro approx. on line and in electronic stores

### **Photogallery**





Co-funded by the Erasmus+ Programme of the European Union

This project has received funding from the European Union's Erasmus + Programme for Education under KA2 grant 2014-1-IT02-KA201-003604. The European Commission support for the production of these didactical materials does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

pag. 6 Funded by EU under the Erasmus+ KA2 grant N° 2014-1-IT02-KA201-003604\_1. This work is licensed under a <u>Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License</u>

